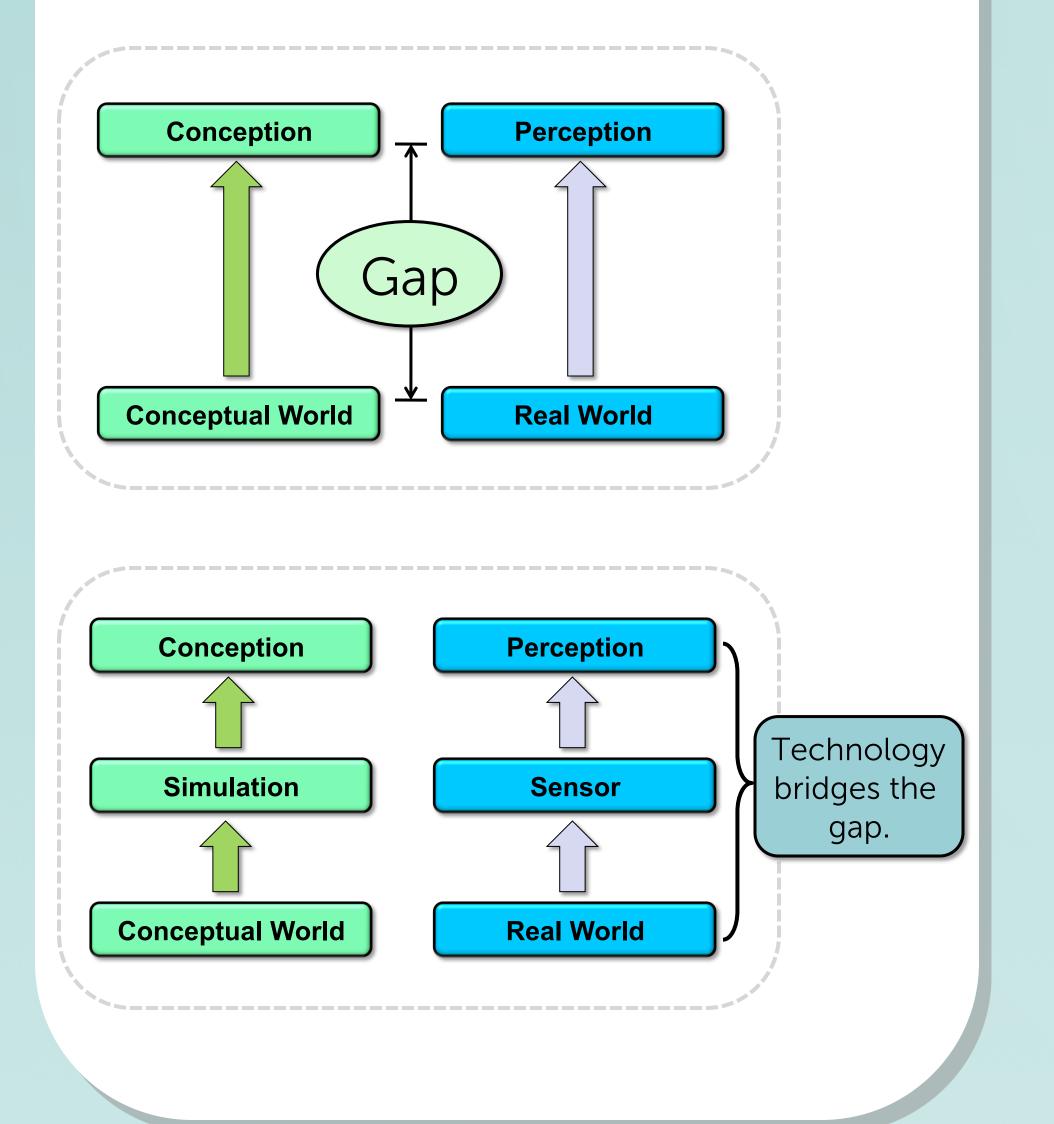
Mixed reality refers to the integration of real and virtual worlds to create new environments where physical and digital objects coexist and interact in real time to provide user experiences that are impossible in either the real or virtual world alone.

Perception and conception can be enhanced using educational technology that visualizes the unseen world and abstract concepts.





This material is based upon work supported by the National Science Foundation under Grant No. 1124281.

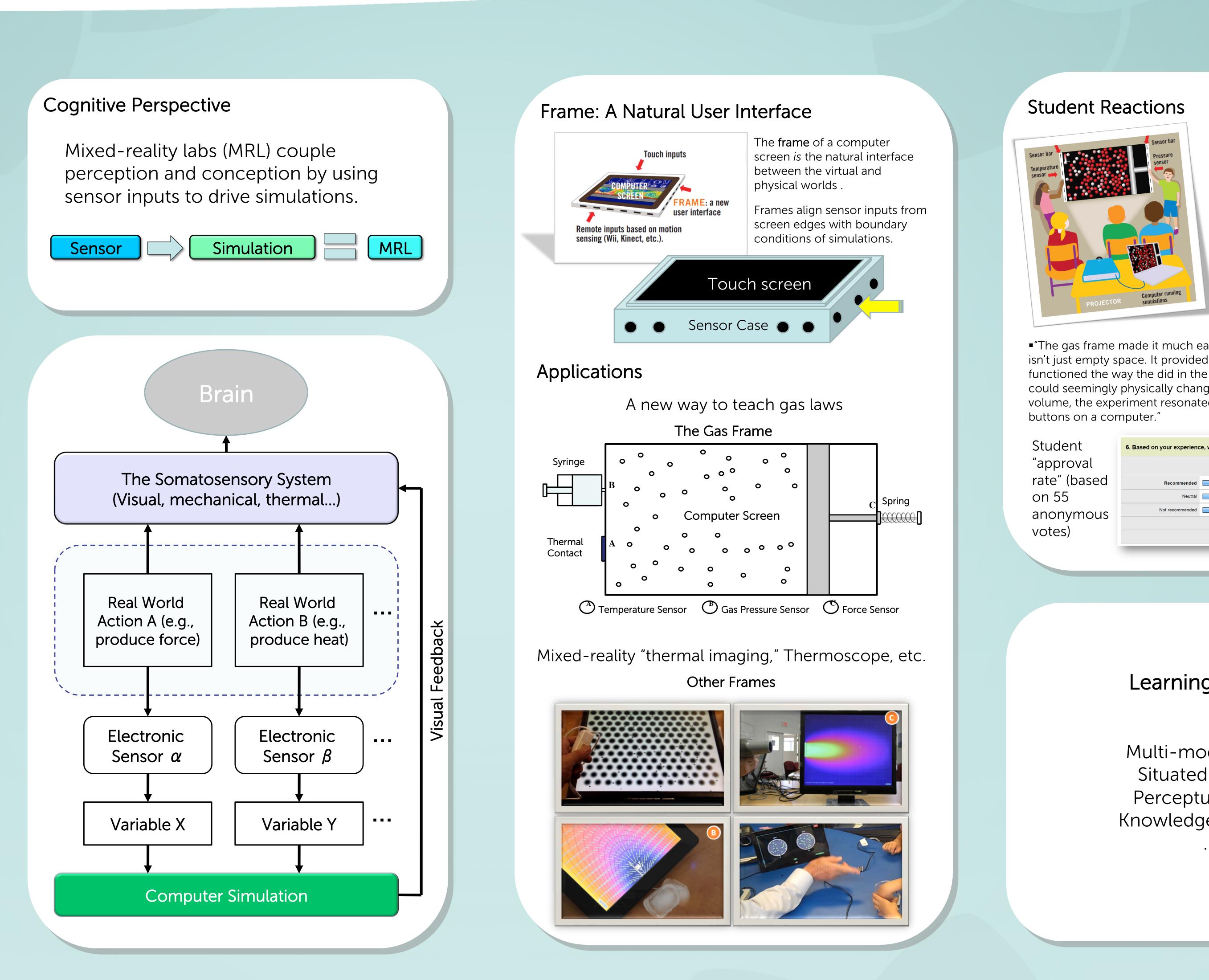


Mixed Reality Brings Science Concepts to Life

Charles Xie The Concord Consortium, Concord, MA 01742, USA

"Conception without perception is empty; perception without conception is blind... The understanding can intuit nothing, the senses can think nothing. Only through their union can knowledge arise."

- Critique of Pure Reason, Immanuel Kant



Project website: http://mrl.concord.org

Any opinions, findings, and conclusions or recommendations expressed in this material are those of the author(s) and do not necessarily reflect the views of the National Science Foundation.

"It was very interesting to be able to play around with the computer. The technology was very advanced and made the experiment more enjoyable." "I liked the interactive materials such as the spring and the touch pad to change the temperature. These provided us with tangible objects that changed what was happening on the screen, and it made it more engaging, and thus easier to learn from."

"The gas frame made it much easier to understand the air around us isn't just empty space. It provided the background for why the books functioned the way the did in the experiment. In addition, because we could seemingly physically change the temperature, pressure, and volume, the experiment resonated more than if we simply clicked

ent	6. Based on your experience, would you recommend other classes to use the Gas Frame?			
roval			Response Percent	Response Count
(based	Recommended		69.1%	38
5	Neutral		23.6%	13
nymous	Not recommended		7.3%	4
у Х			answered question	55
S)			skipped question	0

Learning Sciences

Multi-modal learning Situated cognition Perceptual anchors Knowledge integration